

**AUSTRALIAN MASTERS GAMES 2023**  
**JUDGES DETAILS PER SKATER**  
**BRONZE WOMEN 30-49 FREE SKATING**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Krystal RAE	NSW	1	16.67	5.37	11.30	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1S		0.40	-0.02	-2	0	0	0	0						0.38
2	1S+1T<<	<<	0.40	-0.19	-5	-5	-5	-4	-5						0.21
3	1F		0.50	-0.12	-3	-4	-1	-2	-2						0.38
4	SSp		0.00	0.00	-	-	-	-	-						0.00
5	ChSq1		3.00	-0.10	-1	0	-1	1	0						2.90
6	1Lo<+1T	<	0.80	-0.16	-4	-5	-4	-3	-4						0.64
7	CUSpBV		1.13	-0.27	-2	-4	-2	-2	-2						0.86
			<b>6.23</b>												<b>5.37</b>
<b>Program Components</b>			<b>Factor</b>												
	Composition		2.00	1.50	2.00	2.25	2.00	1.75							1.90
	Presentation		2.00	1.50	2.50	2.25	2.00	1.75							2.00
	Skating Skills		2.00	1.50	1.75	2.00	2.00	1.50							1.75
<b>Judges Total Program Component Score (factored)</b>			<b>11.30</b>												

**Deductions:** 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Silvia SUGIYAMA	WA	2	14.27	5.37	8.90	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1Lo<<	<<	0.00	0.00	-	-	-	-	-						0.00
2	1S		0.40	-0.02	-2	0	0	-1	0						0.38
3	ChSq1		3.00	-0.80	-3	-3	-3	0	1						2.20
4	1S+1T		0.80	-0.06	-3	-1	-2	-1	-1						0.74
5	USpB		1.00	-0.10	-2	-2	0	-1	0						0.90
6	1T		0.40	-0.06	-2	-2	-1	-1	-1						0.34
7	CUSpBV		1.13	-0.32	-1	-5	-3	-2	-3						0.81
			<b>6.73</b>												<b>5.37</b>
<b>Program Components</b>			<b>Factor</b>												
	Composition		2.00	1.50	1.25	1.25	1.75	1.50							1.45
	Presentation		2.00	1.50	1.50	1.50	2.00	1.50							1.60
	Skating Skills		2.00	1.50	1.25	1.25	1.75	1.25							1.40
<b>Judges Total Program Component Score (factored)</b>			<b>8.90</b>												

**Deductions:** 0.00

<b>Legend:</b>		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number						
<	Under-rotated jump	<<	Downgraded jump				